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### / Model-based Deep Learning for Beam Prediction based on a Channel Chart /

Taha YASSINE<sup>\*,†</sup>, **Baptiste CHATELIER**<sup>‡,†,\*</sup>, Vincent CORLAY<sup>‡,\*</sup>, Matthieu CRUSSIERE<sup>†,\*</sup>, Stéphane PAQUELET<sup>\*</sup>, Olav TIRKKONEN<sup>§</sup>, Luc LE MAGOAROU<sup>†,\*</sup>

† Univ Rennes, INSA Rennes, CNRS, IETR-UMR 6164, Rennes, France
‡ Mitsubishi Electric R&D Centre Europe, Rennes, France
§ Department of Information and Communications Engineering, Aalto University, Finland
\* b<>com, Rennes, France

baptiste.chatelier@insa-rennes.fr

• In Cell Free Massive MIMO communication systems, with different uplink and downlink frequencies, how to attribute the best BS beam to a given UE ?

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< CF-Massive MIMO beam allocation >

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< CF-Massive MIMO beam allocation >



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# What happens if the location becomes a chart location ?







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Locations: GNSS



User spatial positions 850 800 User chart positions 750 5 700 0 650 600 -5 -10 -5 ò 5 550 500

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50 100 150 200 250 300

- Locations: GNSS
- Chart/Pseudo-locations: dim. reduction of the channel

< Chart locations >



## Contributions





New neural architecture for the pseudo-location to beam mapping





- New neural architecture for the pseudo-location to beam mapping
- Assessment of codebook performance versus precoder learning in cell-free systems



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Inference: get uplink channels at BS1

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• Inference: channel charting

< Proposed scenario >



Inference: send pseudo-locations to other BSs

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• Inference: beam selection from pseudo-locations

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LBBS net. 3

• Training: CC only at BS1, LBBS networks at all BSs



• Classical approach:



< Beam allocation complexity >

• Classical approach:



• All BSs perform beam sweeping:  $\mathcal{O}\left(BD\right)$ 

Classical approach:



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• CC-based approach:



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Classical approach:



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• All BSs perform beam sweeping:  $\mathcal{O}\left(BD\right)$ 

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• One BS performs channel estimation and channel charting

Classical approach:



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- One BS performs channel estimation and channel charting
- Then it sends the pseudo-loc. to other BSs

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- Total complexity:  $\mathcal{O}(D+Bd), d \ll D$

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Huge complexity reduction



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< Channel charting procedure >

<sup>&</sup>lt;sup>1</sup>Yassine et al., "Leveraging triplet loss and nonlinear dimensionality reduction for on-the-fly channel charting". <sup>2</sup>Le Magoarou, "Efficient Channel Charting via Phase-Insensitive Distance Computation".

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$$\{ \mathbf{h}_{1,n} \}_{n=1}^{N} \xrightarrow{\text{ISOMAP}} \{ \mathbf{z}_{1,n} \}_{n=1}^{N}$$
$$\left( \mathbf{D} \triangleq (\mathbf{h}_{1,1} \cdots \mathbf{h}_{1,N}) \in \mathbb{C}^{N_a \times N} \right) \qquad \qquad \left( \mathbf{Z} \triangleq (\mathbf{z}_{1,1} \cdots \mathbf{z}_{1,N}) \in \mathbb{C}^{d \times N} \right)$$

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Out-of-sample channel:  $\mathbf{h}_{1,j}$ 

$$\mathbf{h}_{1,j} \rightarrow \boxed{\mathbf{D}^{\mathrm{H}}} \rightarrow \boxed{|\cdot|} \rightarrow \boxed{\mathrm{HT}_{K}} \rightarrow \boxed{\frac{\cdot}{\|\cdot\|_{1}}} \rightarrow \boxed{\mathbf{Z}} \rightarrow \mathbf{z}_{1,j}$$

 z<sub>1,j</sub> can be seen as a convex combination of the pseudo-locations associated to the <u>K most correlated channels with</u> h<sub>1,j</sub>.

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< Channel charting procedure >

### < Neural architectures: classification >



Training loss: multi-class cross entropy

$$\mathcal{L} = -\sum_{u=1}^{\mathcal{B}} \mathbf{p}_{u}^{\mathrm{T}} \log_{2} \left( \hat{\mathbf{p}}_{u} \right)$$
$$\mathbf{p}_{u} \in \mathbb{R}^{N_{b}}, \ (\mathbf{p}_{u})_{j} = 1 \Leftrightarrow i^{\star} = j \text{ for UE } u.$$

### < Neural architectures: classification >



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•  $\mathbf{x} = \begin{bmatrix} \cos(2\pi \mathbf{Bz}) \\ \sin(2\pi \mathbf{Bz}) \end{bmatrix}, \mathbf{B} \in \mathbb{R}^{F \times d}$ •  $\mathbf{B} \sim \mathcal{N} \left( \mathbf{0}_F, \sigma^2 \mathbf{Id}_F \right)$ •  $d = 5, F = 200, T = 64, N_b = 256$ 

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# $\mathbf{RFF} \quad \mathbf{z} \in \mathbb{R}^{d} \longrightarrow \mathbb{RFF} \quad \mathbf{x} \vdash \mathbf{rc} \longrightarrow \mathbb{ReLU} \longrightarrow \mathbb{Pc} \longrightarrow \mathbb{ReLU} \longrightarrow \mathbb{Pc} \longrightarrow \mathbb{Softmax} \longrightarrow \hat{\mathbf{p}} \in \mathbb{R}^{N_{b}} \qquad \text{Train}$ $2D \rightarrow T \qquad T \rightarrow T \qquad T \rightarrow N_{b} \qquad \qquad \mathcal{L} = -\sum_{u=1}^{L} \mathbb{E} \xrightarrow{u=1}^{u} \mathbb$

 $T \rightarrow N_{\mu}$ 

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 $d \rightarrow 2D$   $2D \rightarrow T$   $T \rightarrow T$ 

 Baseline: 1-NN → the best beam for a given test pseudo-loc. is the optimal beam of the closest train pseudo-loc.



- Two different scenes:
  - Urban canyon with DeepMIMO<sup>3</sup>
  - Paris, Étoile neighborhood with Sionna<sup>4</sup>

<sup>&</sup>lt;sup>3</sup>Alkhateeb, "DeepMIMO: A Generic Deep Learning Dataset for Millimeter Wave and Massive MIMO Applications". <sup>4</sup>Hoydis et al., "Sionna: An Open-Source Library for Next-Generation Physical Layer Research".

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- Two different scenes:
  - Urban canyon with DeepMIMO<sup>3</sup>
  - Paris, Étoile neighborhood with Sionna<sup>4</sup>
- Radio parameters:
  - 2 BSs: UPA  $8x8 \Rightarrow N_a = 64$
  - 2D-DFT codebook:  $N_b = 4N_a$
  - UEs: mono-antenna
  - Uplink: 3.5GHz
  - Downlink: 28GHz
  - Multicarrier: 16 subcarriers over 20MHz bandwidth

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Neighbours: 5% of dataset size

TW	СТ	KS
0.973	0.929	0.471

< Charting: DeepMIMO scene, d = 5 >





• Neighbours: 5% of dataset size

TW	СТ	KS
0.960	0.952	0.292

Chart shape can be explained<sup>5</sup>

<sup>5</sup>Yassine et al., Optimizing Multicarrier Multiantenna Systems for LoS Channel Charting.

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DeepMIMO



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Sionna





• Pseudo-locs.

DeepMIMO	RFF	MLP	1-NN
Top 1 acc. (%)	<b>66</b> .07	56.06	61.40
Top 2 acc. (%)	84.87	76.97	81.31
Top 3 acc. (%)	90.66	85.09	88.77
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Sionna Top 1 acc. (%)	RFF 66.07	MLP 54.07	1-NN 69.73
Sionna       Top 1 acc. (%)       Top 2 acc. (%)	RFF 66.07 75.13	MLP 54.07 65.00	1-NN 69.73 79.47

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Sionna	RFF	MLP	1-NN
Top $1$ acc. (%)	66.07	54.07	<b>69.73</b>
Top 2 acc. (%)	75.13	65.00	79.47
Top 3 acc. (%)	78.27	69.07	81.87

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• True locs.

DeepMIMO	RFF	MLP	1-NN
Top 1 acc. (%)	<b>74.53</b>	34.15	71.08
Top 2 acc. (%)	91.21	46.61	88.32
Top 3 acc. (%)	95.77	54.39	94.33
Sionna	RFF	MLP	1-NN
Top $1$ acc. (%)	82.53	42.40	82.07
Top 2 acc. (%)	88.40	49.93	88.27
Top 3 acc $(\%)$	89.87	53.80	89.87



DeepMIMO



Sionna

#### **Public Distribution**



	RFF	MLP	1-NN (ball-tree)	1-NN (brute force)
Execution time (ns)	602.6	145.8	4928.2	10913.9

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- GPU implementation of RFF/MLP: very fast inference times
- Optimized 1-NN is interesting: information in pseudo-locations work well with very simple ML methods
- When considering online learning, parametric methods (i.e. RFF/MLP) would outperform non-parametric methods (i.e. 1-NN) in terms of inference complexity





- From a pseudo-location learn a precoder  $\mathbf{w} \in \mathbb{C}^{N_a}$ 
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$$\mathcal{L} = 1 - \frac{1}{\mathcal{B}} \sum_{u=1}^{\mathcal{B}} \frac{\left|\mathbf{w}_{u}^{\mathsf{H}} \mathbf{g}_{u}\right|^{2}}{\|\mathbf{g}_{u}\|_{2}^{2}}$$

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(1)

• Evaluation metric: normalized correlation between precoder and downlink channel:

$$\eta = \frac{\left|\mathbf{w}^{\mathsf{H}}\mathbf{g}\right|^{2}}{\left\|\mathbf{g}\right\|_{2}^{2}} \tag{2}$$



DeepMIMO



### Sionna



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### < Correlation maps: BS2 >



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- Future work:
  - Pseudo-locations have only been obtained under the channel charting point of view.
    - Would using an auto-encoders cause a performance drop ?
  - End-to-end training for channel charting and neural network.

Thank you! Questions?

### < Correlation maps: BS2 >



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# Thanks